



Vehicle Dynamics in context of Advanced Driver Assistance Systems and Automated Driving.

Lecture program



<https://moodle2.hs-kempten.de/moodle/course/view.php?id=2914>

Nr.	Datum	Inhalt	Ort	Von Wem
1	01.10.	Virtual Test Driving (VTD) CarMaker Quick Start Guide	T314	Self-study
2	08.10.	Requirements for vehicles and their global attributes	T314 Zoom	Schick
3	15.10.	Vehicle dynamics attributes and their target conflicts	T314 Zoom	Schick
3	22.10.	Test and evaluation methods for vehicle attributes (1) with practical simulation	T314 Zoom	Schick
4	29.10.	Test and evaluation methods for vehicle attributes (2) with practical simulation	T314 Zoom	Schick
5	05.11.	ADAS DRIVING EVENT Measurement Tech. Introductions	Living Lab	Günther/Riedlmüller/Schwandke
6	12.11.	Basic vehicle dynamics calculation and vehicle models with exercise	T314 Zoom	Schick
7	19.11.	Chassis components and functions (1) Tire & Wheels	T314 Zoom	Schick

8	26.11.	Chassis components and functions (2) Axle & Suspension	T314 Zoom	Schick
9	03.12.	TEND: ADAS Development for a sports car manufacturer	T314 Zoom	Manuel Höfer (Porsche)
10	10.12.	Chassis controls and functions (1) Overview & Brakes & Steering	T314 Zoom	Schick
11	17.12.	Chassis controls and functions (2) ESP-Functions & Application & Process	T314 Zoom	Herr Lutz (BOSCH)
12	07.01.	Chassis controls and functions (3) ESP-Application & Hands-On Workshop	T314 Zoom	Herr Lutz (BOSCH)
13	14.01.	Analysis of international standards and application into the simulation	T314 Zoom	Schick
14	21.01.	Exam preparation	T314	Schick

Basic vehicle dynamics calculation and vehicle models



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Basic vehicle dynamics calculation and vehicle models

What is a model?



A simplified representation of the reality.

What is a vehicle dynamics model?



Refers to calculate the dynamic motion of ground vehicles for engineering tasks.

Where do we need vehicle dynamics models?



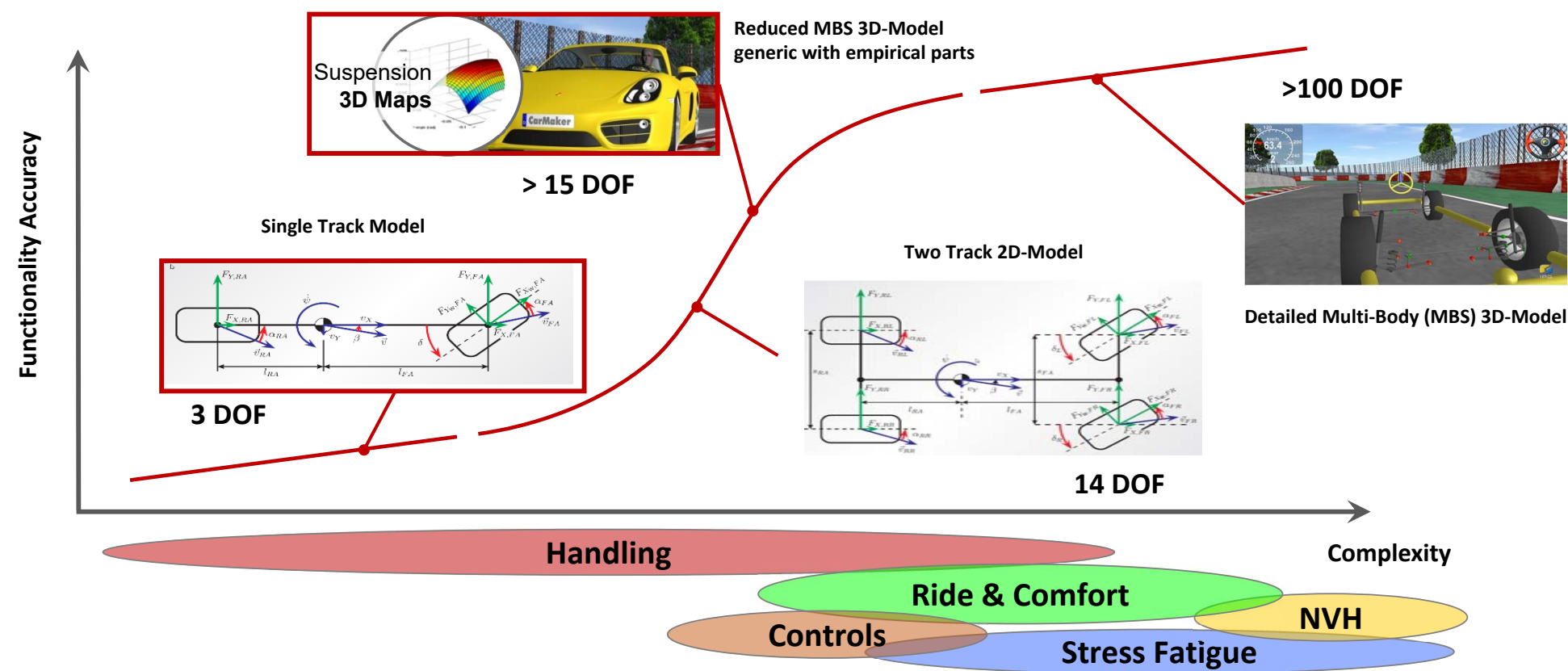
Simulation, model based testing and model based control methods.

When is a vehicle dynamics model valid?



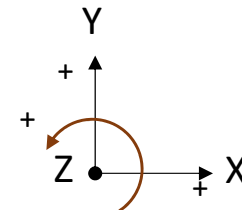
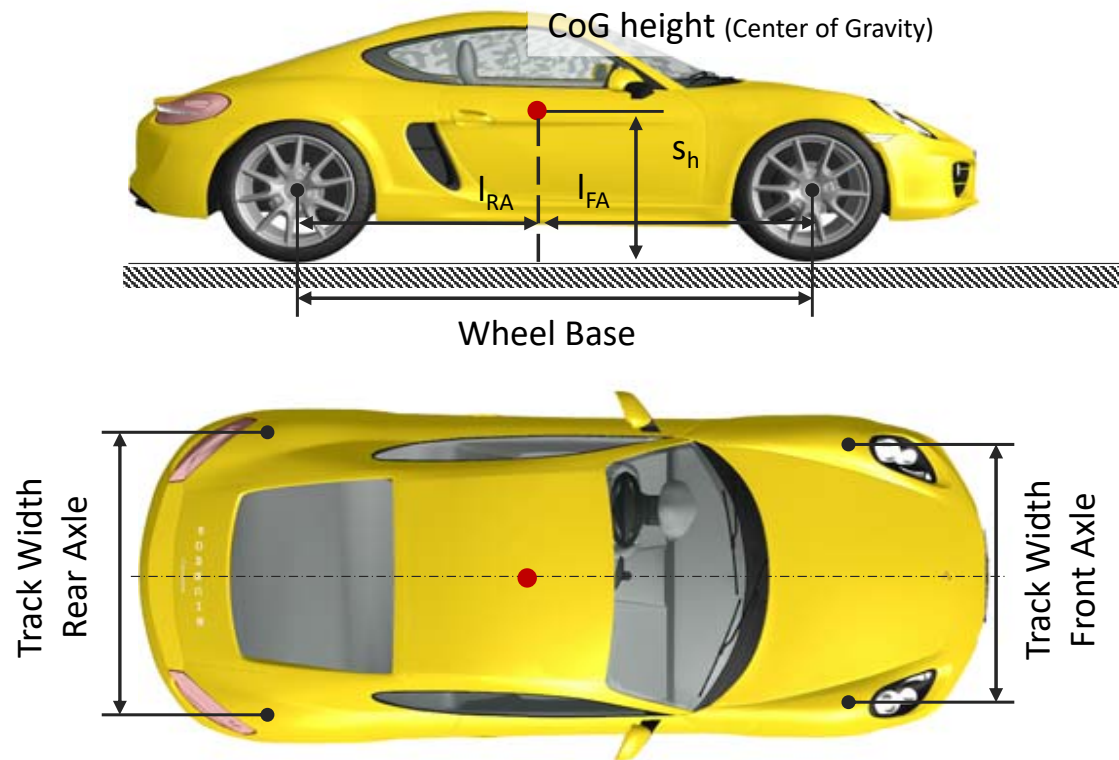
Good and accurate enough for the application purpose?

Classification an positioning of vehicle dynamics models



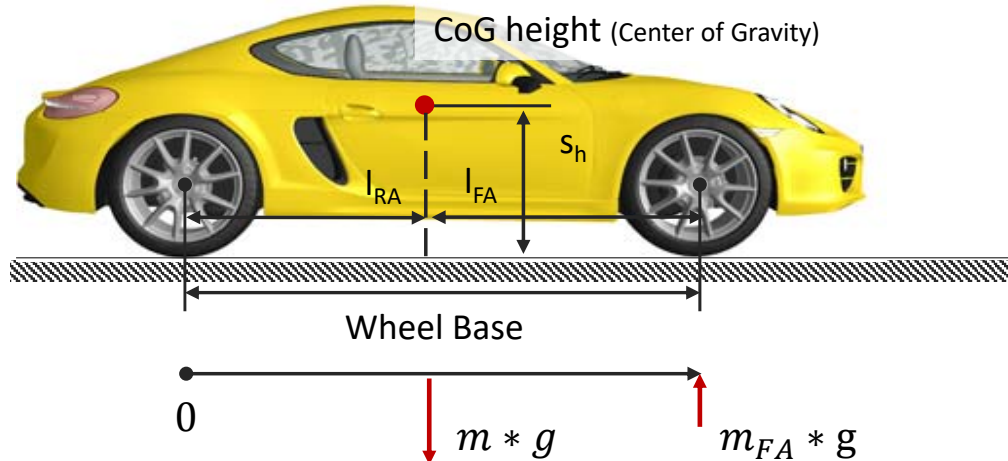
Basic vehicle dynamics calculation and vehicle models

Basic chassis dimensions



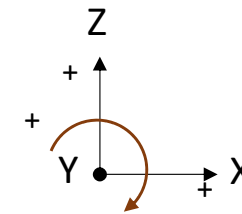
Basic vehicle dynamics calculation and vehicle models

Calculation of CoG – Center of Gravity



$$m * g * l_{RA} = m_{FA} * g * l$$

$$l_{FA} = l - l_{RA}$$



$$\sum F_z = 0$$

- Vehicle weight (with driver) = 1.970 kg
- m_{FA} (front axle) = 1100 kg
- m_{RA} (rear axle) = 870 kg
- Wheel base = 2.807 m
- Center of gravity = 0,65 m

Basic vehicle dynamics calculation and vehicle models

Calculation of CoG – Center of Gravity

$$m * \cancel{g} * l_{RA} = m_{FA} * \cancel{g} * l$$



$$l_{RA} = \frac{m_{FA} * l}{m} = \frac{1100 \text{ kg} * 2,807 \text{ m}}{1970 \text{ kg}} = 1,567 \text{ m}$$

$$l_{FA} = l - l_{RA}$$

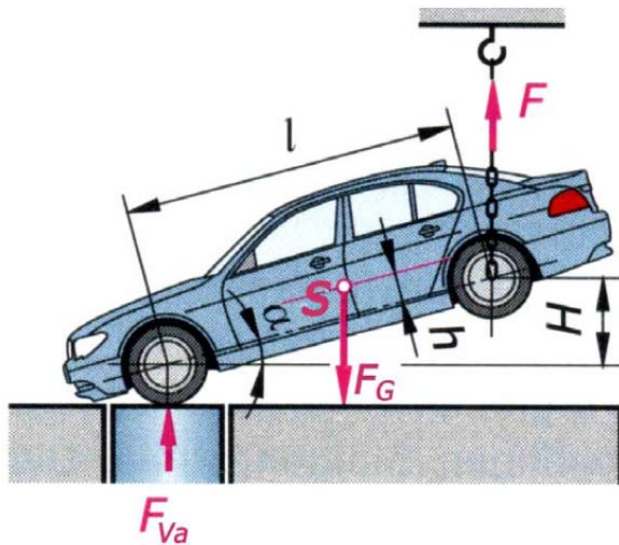


$$l_{FA} = l - l_{RA} = 2,807 \text{ m} - 1,567 \text{ m} = 1,24 \text{ m}$$

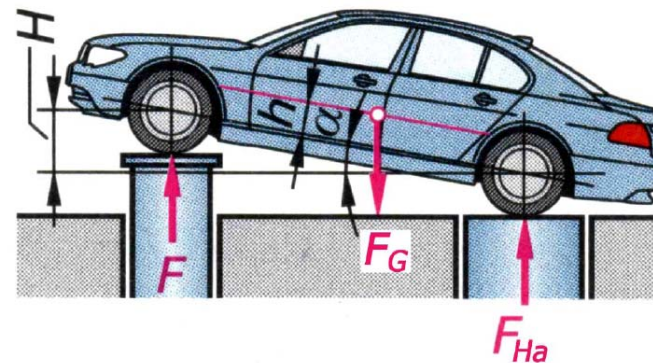
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- Wheel base = 2.807 mm,
- Center of gravity = 0,65 m

Basic vehicle dynamics calculation and vehicle models

Calculation of CoG – Center of Gravity



$$h = l * \frac{F_{FA} - F}{F_G * \tan \alpha}$$



$$h = l * \frac{F_{HA} - F}{F_G * \tan \alpha}$$

Basic vehicle dynamics calculation and vehicle models

Calculation of CoG – Center of Gravity

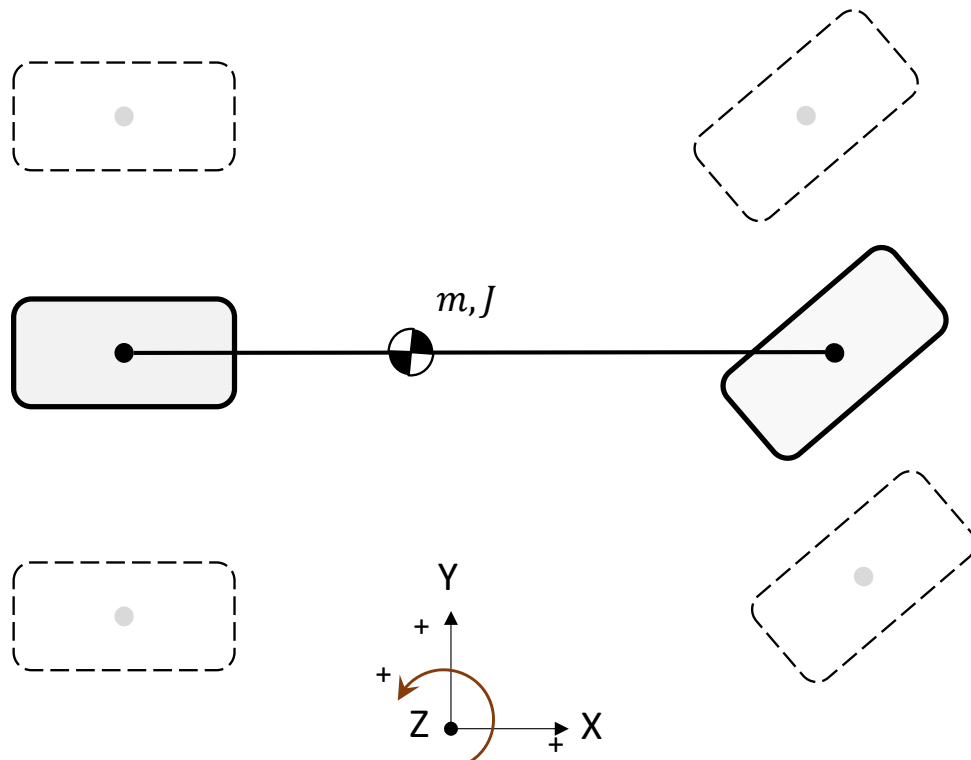


[2]



[3]

Simplification of the vehicle model: “Single Track Model” Theory - 3 DOF



Approach

- **Wheels are lumped into single track**
→ Tire side slip & axle stiffness are combined per axle
- Rigid body with CoG in-plane (on-track)
- Only horizontal movement
→ No roll, pitch & vertical motion
- Steering angle only at the front axle

3 Degrees of Freedom (DOF)

- Longitudinal
- Lateral
- Yaw (rotation around Z)

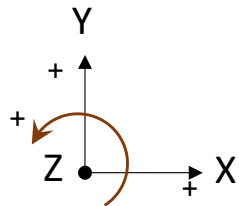
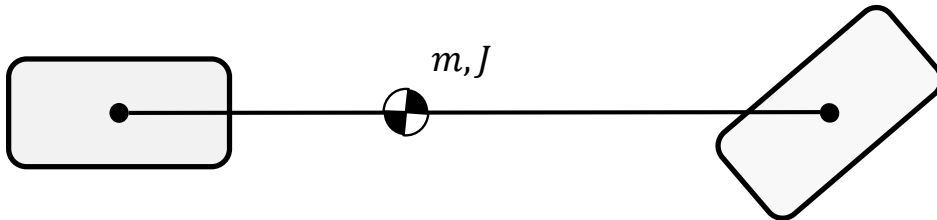
Simplification of the vehicle model: “Single Track Model” Theory - 3 DOF

Approach

- **Wheels are lumped into single track**
→ Tire side slip & axle stiffness are combined per axle
- Equations of motion based on:
 - Geometrical equation
 - Equilibrium of forces & moments
 - Transversal system stiffness (Tire / Axle)

3 Degrees of Freedom (DOF)

- Longitudinal
- Lateral
- Yaw (rotation around Z)



Basic vehicle dynamics calculation and vehicle models

Notations

m	vehicle mass	δ	steering angle (at wheel)
F_x, F_y	Forces	δ_H	steering wheel angel (SWA)
F_{x_w}, F_{y_w}	Wheel forces	i_s	steering ratio
v	vehicle speed	ψ	yaw angle
v_x, v_y	velocity longitudinal / lateral	$\dot{\psi}$	yaw angle speed
a_x, a_y	acceleration longitudinal / lateral	R, r	course radius
v_{FA}, v_{RA}	velocity front / rear axle	FA, RA	Index front axle, rear axle
l	wheel base	$stat$	index for stationary
l_{FA}, l_{RA}	length front / rear axle to center of gravity	CoG	center of gravity
α_{FA}, α_{RA}	Side slip angle front / rear axle	EG	understeer gradient (Eigenlenkgradient)
c_{FA}, c_{RA}	side slip stiffness front / rear axle		
β	drift angle		
$\dot{\beta}$	drift angle speed		

Basic vehicle dynamics calculation and vehicle models

(1)

Lateral Motion

$$F_y = F_{y,FA} + F_{y,RA} = m * a_y = m * v * (\dot{\psi} - \dot{\beta})$$

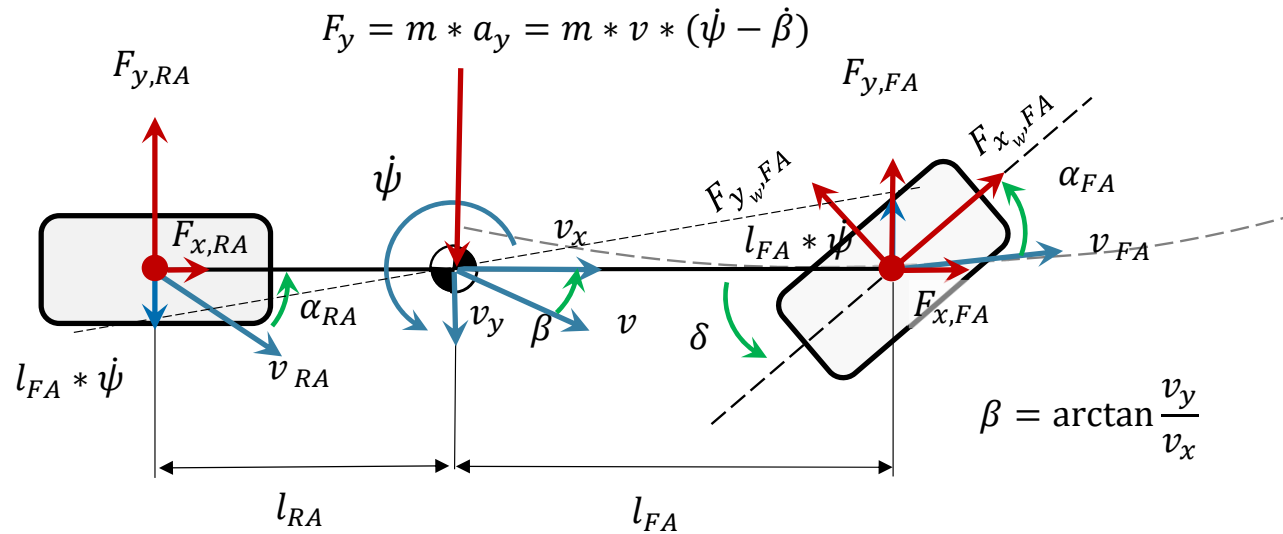
$$\sum F_y = 0$$

(2)

Longitudinal Motion

$$F_x = F_{x,FA} + F_{x,RA} = m * a_x$$

$$\sum F_x = 0$$

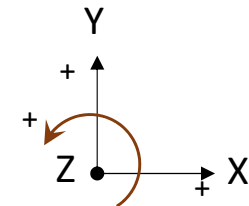


(3)

Rotation Z-Axle

$$\theta * \ddot{\psi} = F_{y,FA} * l_{FA} - F_{y,RA} * l_{RA}$$

$$\sum M_z = 0$$



Basic vehicle dynamics calculation and vehicle models

(1)

Lateral Motion

$$F_y = F_{y,FA} + F_{y,RA} = m * a_y = m * v * (\dot{\psi} - \dot{\beta})$$

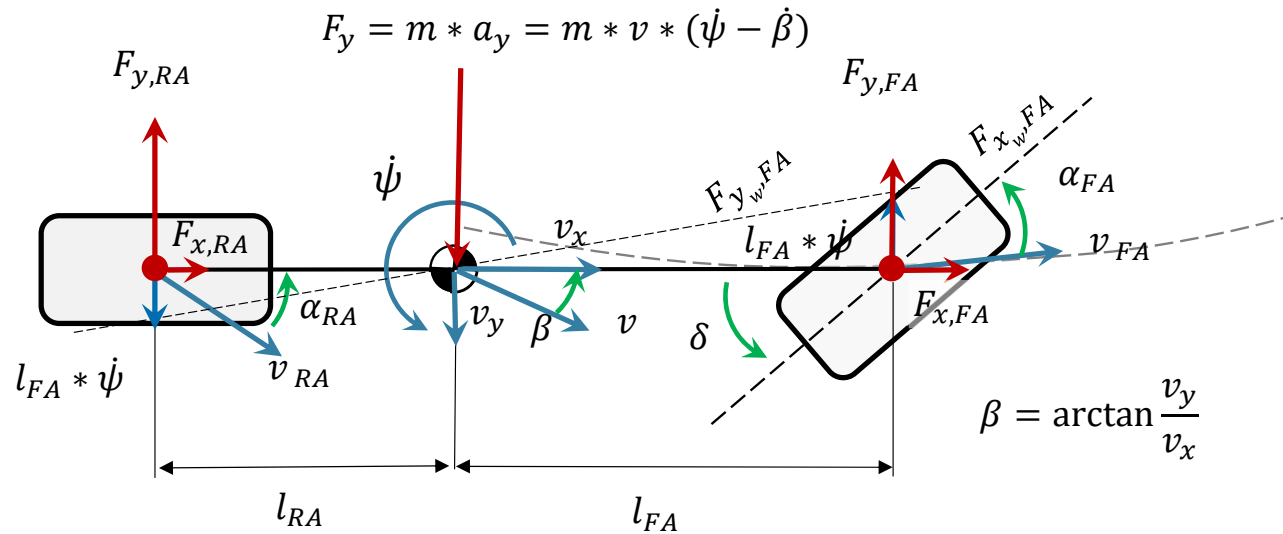
$$\sum F_y = 0$$

(2)

Longitudinal Motion

$$F_x = F_{x,FA} + F_{x,RA} = m * a_x$$

$$\sum F_x = 0$$

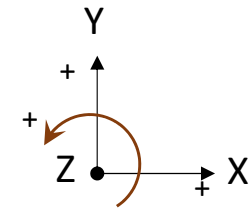


(3)

Rotation Z-Axle

$$\theta * \ddot{\psi} = F_{y,FA} * l_{FA} - F_{y,RA} * l_{RA}$$

$$\sum M_z = 0$$



Basic vehicle dynamics calculation and vehicle models

(1) Lateral Motion

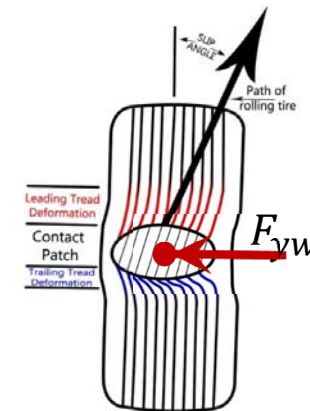
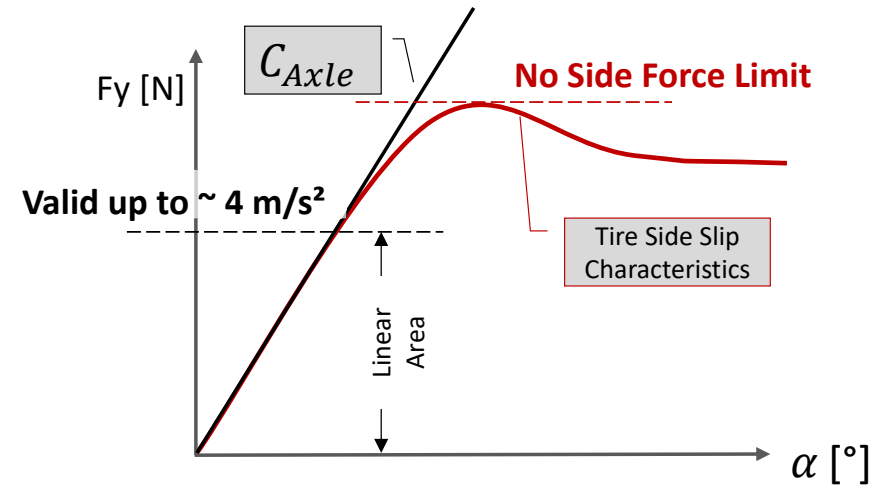
$$F_y = F_{y,FA} + F_{y,RA} = m * a_y = m * v * (\dot{\psi} - \dot{\beta})$$

$$(4) \quad F_{y,FA} = c_{FA} * \alpha_{FA}$$

$$(5) \quad \alpha_{FA} = \delta + \beta - \frac{l_{FA} * \dot{\psi}}{v}$$

$$(4) \quad F_{y,RA} = c_{RA} * \alpha_{RA}$$

$$(5) \quad \alpha_{RA} = \beta + \frac{l_{RA} * \dot{\psi}}{v}$$



Basic vehicle dynamics calculation and vehicle models

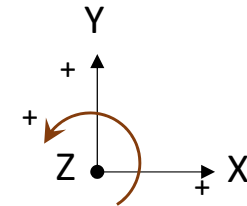
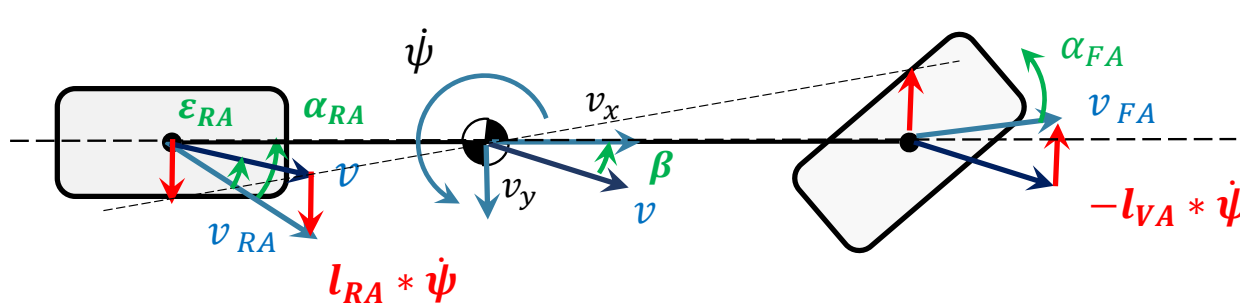
$$(5) \quad \alpha_{RA} = \beta + \frac{l_{RA} * \dot{\psi}}{v}$$

$$(5) \quad \alpha_{FA} = \delta + \beta \left[-\frac{l_{FA} * \psi}{v} \right]$$

Small angle approximation

$$\epsilon_{RA} = \arctan \frac{l_{RA} * \dot{\psi}}{v} \sim \boxed{\frac{l_{RA} * \dot{\psi}}{v}}$$

$$\epsilon_{FA} = -\arctan \frac{l_{FA} * \dot{\psi}}{v} \sim \boxed{-\frac{l_{FA} * \dot{\psi}}{v}}$$



Basic vehicle dynamics calculation and vehicle models

$$(9) \quad c_{FA} * \alpha_{FA} = m * a_y * \frac{l_{RA}}{l}$$

$$(10) \quad c_{RA} * \alpha_{RA} = m * a_y * \frac{l_{FA}}{l}$$

with 5

with 5

$$(11) \quad c_{FA} \left(\delta + \beta - \frac{l_{FA} * \dot{\psi}}{v} \right) = m * a_y * \frac{l_{RA}}{l}$$

$$(12) \quad c_{RA} * \left(\beta + \frac{l_{RA} * \dot{\psi}}{v} \right) = m * a_y * \frac{l_{FA}}{l}$$

$$(13) \quad \beta = \frac{m}{l} * a_y * \frac{l_{RA}}{c_{FA}} + \frac{l_{FA} * \dot{\psi}}{v} - \delta$$

$$(14) \quad \beta = \frac{m}{l} * a_y * \frac{l_{FA}}{c_{RA}} - \frac{l_{RA} * \dot{\psi}}{v}$$

(15) equalize

$$\delta = \frac{m}{l} * a_y * \frac{l_{RA}}{c_{FA}} - \frac{m}{l} * a_y * \frac{l_{VA}}{c_{RA}} + \frac{l_{FA} * \dot{\psi}}{v} + \frac{l_{RA} * \dot{\psi}}{v}$$

Basic vehicle dynamics calculation and vehicle models

$$(16) \quad \delta = \frac{m}{l} * a_y * \frac{l_{RA}}{c_{FA}} - \frac{m}{l} * a_y * \frac{l_{VA}}{c_{RA}} + \frac{l_{FA} * \dot{\psi}}{v} + \frac{l_{RA} * \dot{\psi}}{v}$$

$$(17) \quad \delta = \frac{m}{l} * a_y * \left[\frac{l_{RA}}{c_{FA}} - \frac{l_{VA}}{c_{RA}} \right] + \frac{\dot{\psi}}{v} * (l_{FA} + l_{RA})$$

$$\delta = \frac{l}{r} + \frac{m}{l} * a_y * \left[\frac{l_{RA}}{c_{FA}} - \frac{l_{FA}}{c_{RA}} \right]$$

Steady-state cornering

$$(18) \quad \delta = \frac{l}{r} + \frac{m}{l} * a_y * \left[\frac{l_{RA}}{c_{FA}} - \frac{l_{FA}}{c_{RA}} \right]$$

Ackermann

Self-Steering Behavior

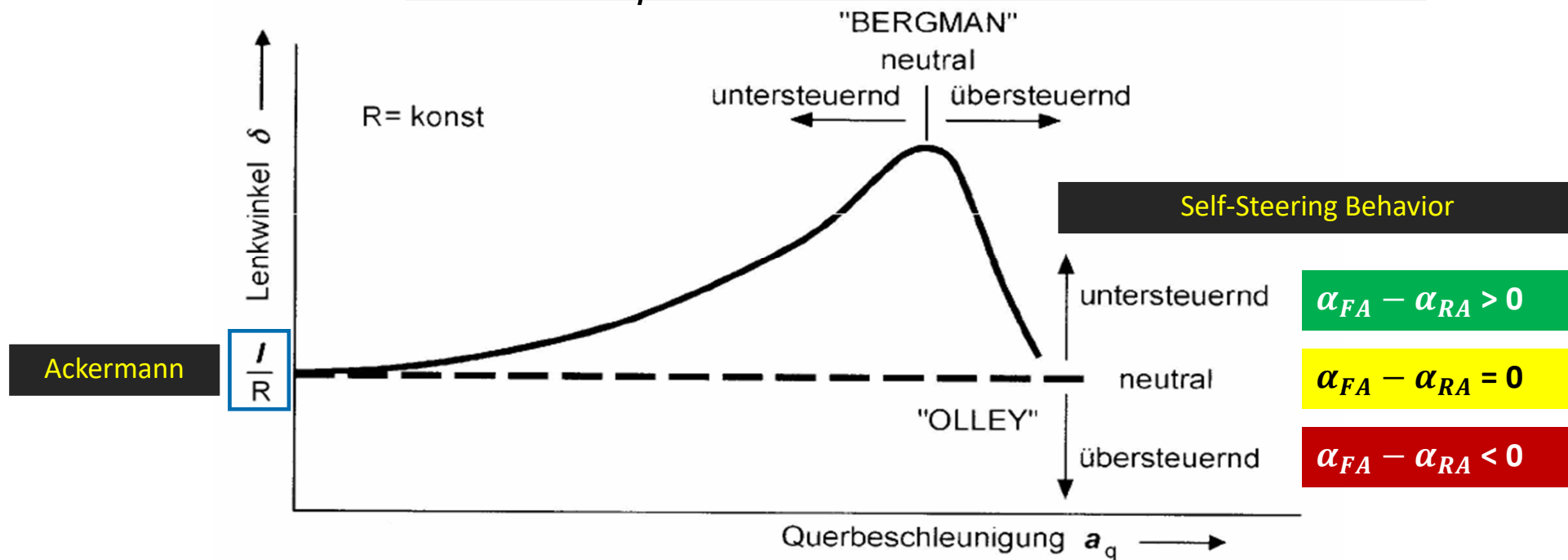
$$(19) \quad \delta = \frac{l}{r} + \Delta \alpha \quad (\Delta \alpha = \alpha_{FA} - \alpha_{RA})$$

Understeer and oversteer definition

Ackermann

Self-Steering Behavior

$$\delta = \frac{l}{r} + \Delta \alpha \quad (\Delta \alpha = \alpha_{FA} - \alpha_{RA})$$



Basic vehicle dynamics calculation and vehicle models

Definition of Eigenlenkgradient (Understeer Gradient)

(20)

Calculation of Eigenlenkgradient

$$EG = \frac{1}{i_s} * \frac{d\delta_H}{da_y} - \frac{d\delta_A}{da_y}$$

= 0 if $R = const$ since $d\delta_A \approx \frac{l}{R}$

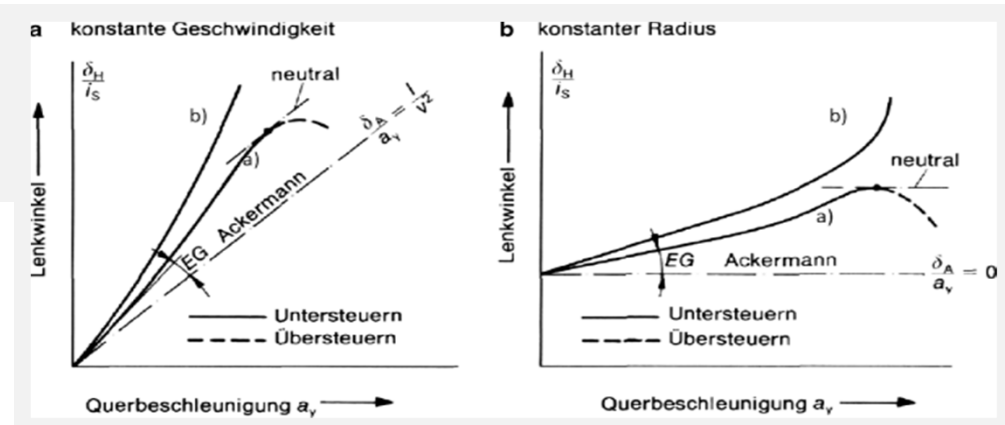
Calculation of **the EG** = Eigenlenkgradient
(engl. understeer gradient)
 $d\delta_H$: Steering wheel angle
 $d\delta_A$: Ackermann angle

(21)

Calculation of specific Eigenlenkgradient

$$EG_H = \frac{d\delta_H}{da_y} - \frac{d\delta_A}{da_y}$$

H = Hand at Steering Wheel



Definition of Eigenlenkgradient (Understeer Gradient)

(20)

Calculation of Eigenlenkgradient

$$EG = \frac{1}{i_s} * \frac{d\delta_H}{da_y} - \frac{d\delta_A}{da_y}$$

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Calculation of **the EG** = Eigenlenkgradient
(engl. understeer gradient)
 $d\delta_H$: Steering wheel angle
 $d\delta_A$: Ackermann angle

(21)

Calculation of specific Eigenlenkgradient

$$EG_H = \frac{d\delta_H}{da_y} - \frac{d\delta_A}{da_y}$$

H = Hand at Steering Wheel

$EG = 0$: Neutral

$EG < 0$: Oversteer

$EG > 0$: Understeer

Basic vehicle dynamics calculation and vehicle models

Characteristic Velocity and Critical Velocity

(22)

Calculation of Characteristic Velocity

$$\left[\frac{\dot{\psi}}{\delta_H} \right]_{v_{char}} = \frac{1}{2} * \left[\frac{\dot{\psi}}{\delta_H} \right]_{EG=0}$$

if $\frac{\dot{\psi}}{\delta_H} > \left[\frac{\dot{\psi}}{\delta_H} \right]_{EG=0}$ and $R = const$

i.e. if vehicle shows steady-state understeer

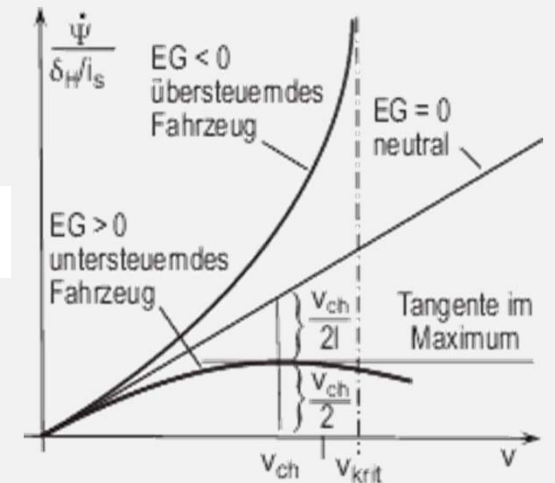
(23)

Calculation of Critical Velocity

$$\left[\frac{\dot{\psi}}{\delta_H} \right]_{v_{crit}} = \frac{1}{2} * \left[\frac{\dot{\psi}}{\delta_H} \right]_{EG=0}$$

if $\frac{\dot{\psi}}{\delta_H} < \left[\frac{\dot{\psi}}{\delta_H} \right]_{EG=0}$ and $R = const$

i.e. if vehicle shows steady-state oversteer



Basic vehicle dynamics calculation and vehicle models

Practice Session: 15 min

Vehicle Dynamics in context of Advanced Driver Assistance Systems and Automated Driving

Hochschule Kempten
The University of Applied Sciences

You have a vehicle with following data:

- $m=1600$ kg
- Wheel base = 2540 mm, Track width = 1420 mm,
- $m_{FA} = 880$ kg, $m_{RA} = 720$ kg,
- Steering ratio = 1:15,
- Yaw inertia moment = 2800 kg m^2 ,
- Side slip stiffness front/rear = 3000 N/s

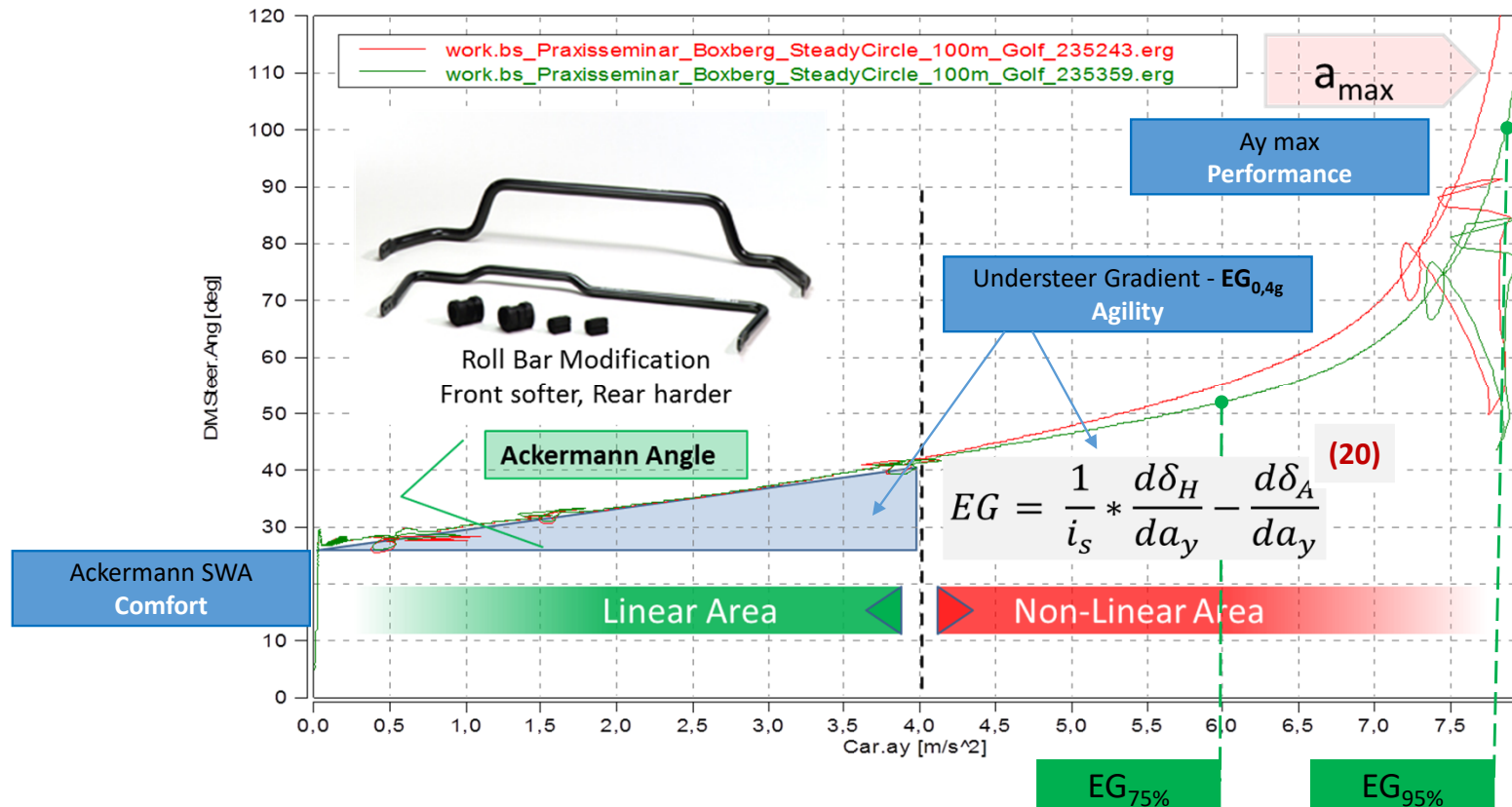
1. Please calculate the center of gravity (GoG) in X-direction.
2. Please calculate Ackermann angle for a circle of $R=100$ m.
3. Calculate the Eigenlenkgradient (understeer gradient) between $0 - 4 \text{ m/s}^2$.

Basic vehicle dynamics calculation and vehicle models

Practice Session: 15 min

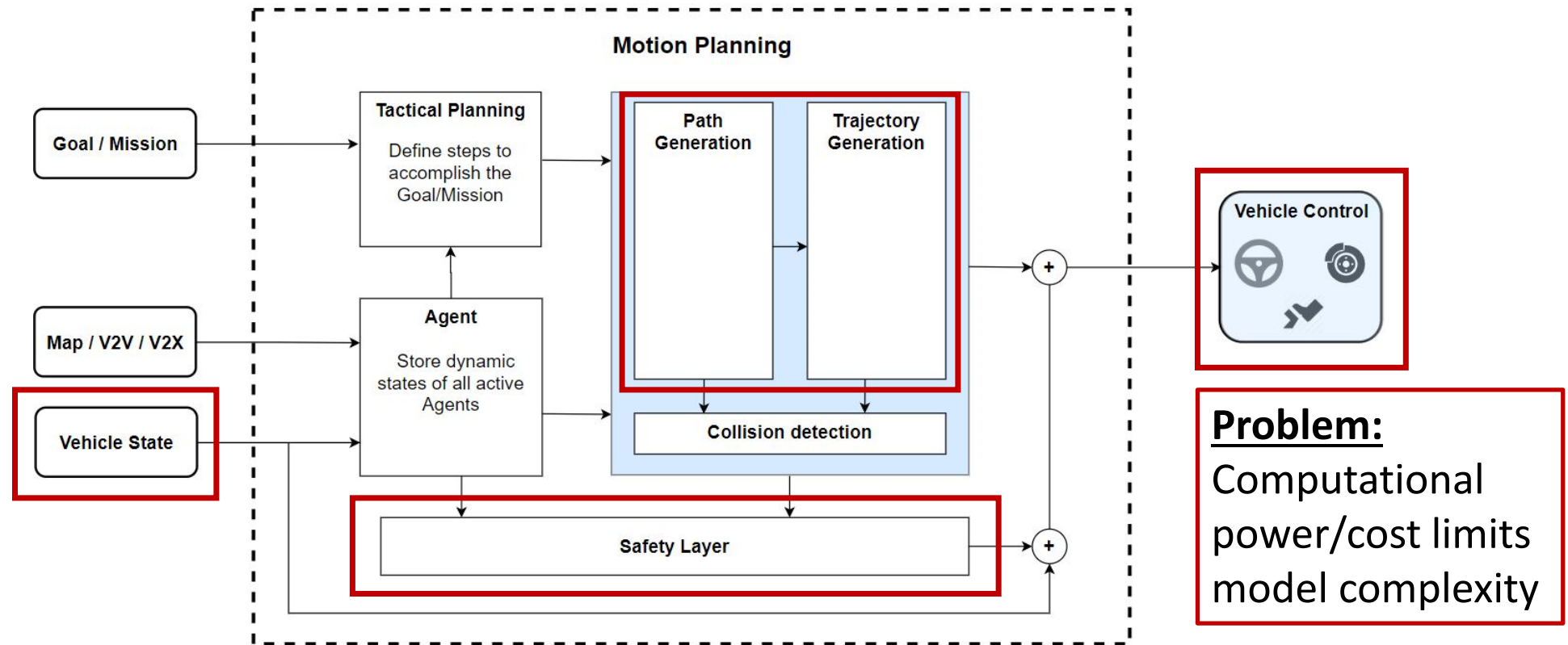
5. How big is the steering angle for the driver at 4 m/s^2 ?
6. Which measures do you recommend to reduce the understeer gradient to appr. 50%? Please describe 3

Model behavior in steady-state cornering



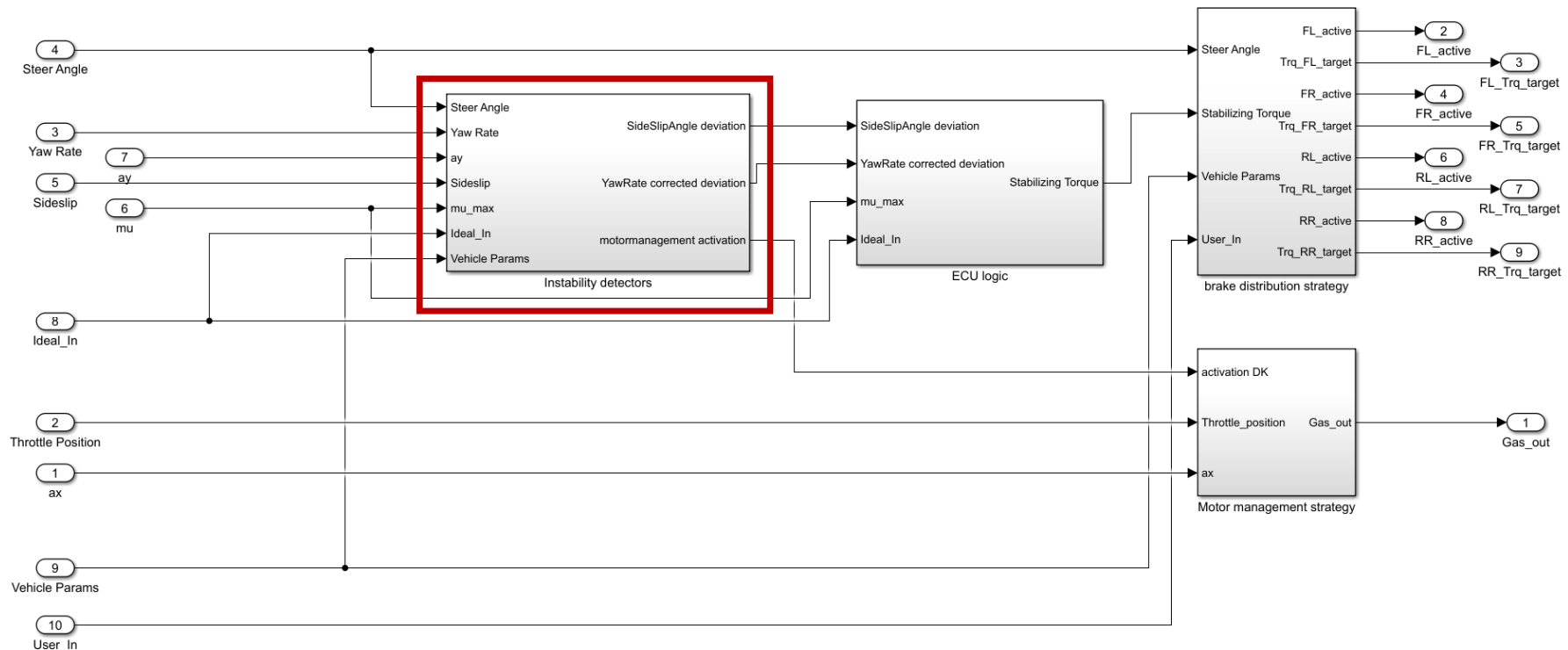
Basic vehicle dynamics calculation and vehicle models

Use-Cases for a Single-track model – Model-based motion planning



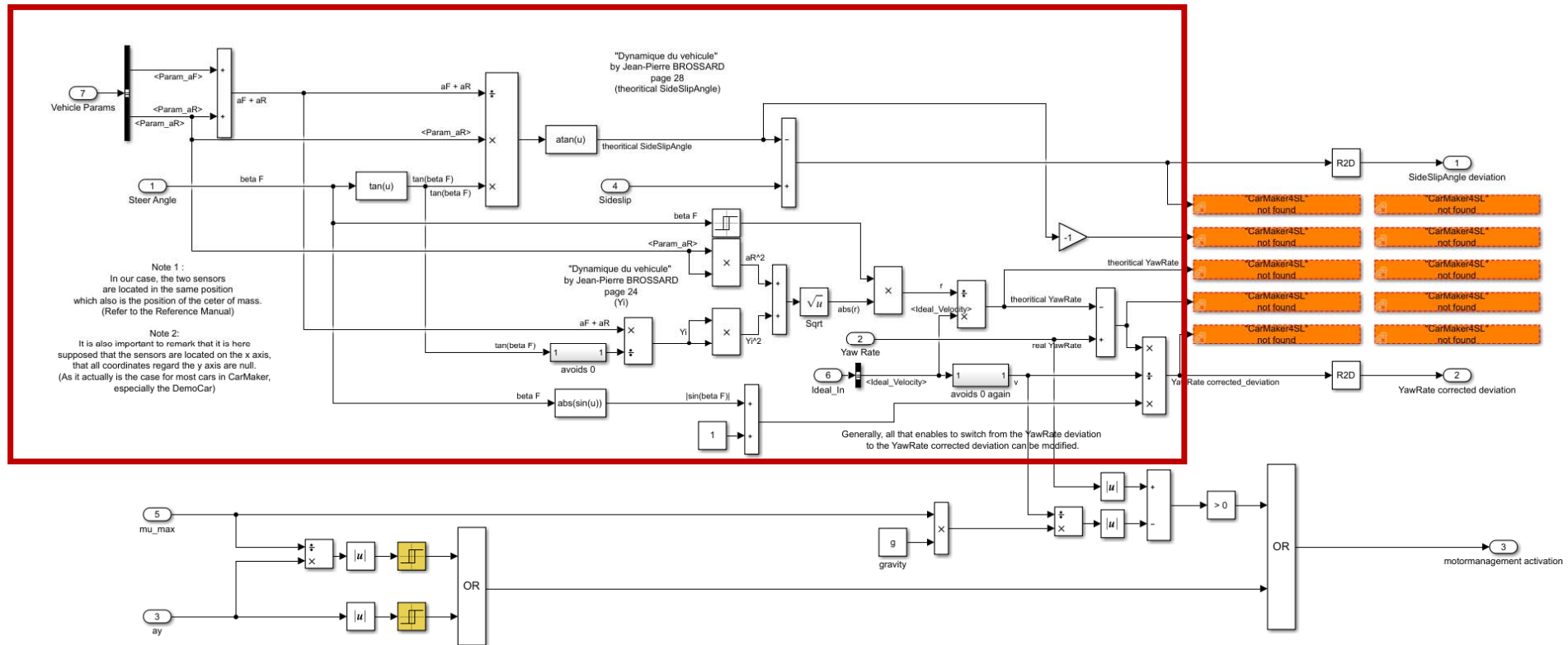
Basic vehicle dynamics calculation and vehicle models

Use-Cases for a Single-track model – Model-based control



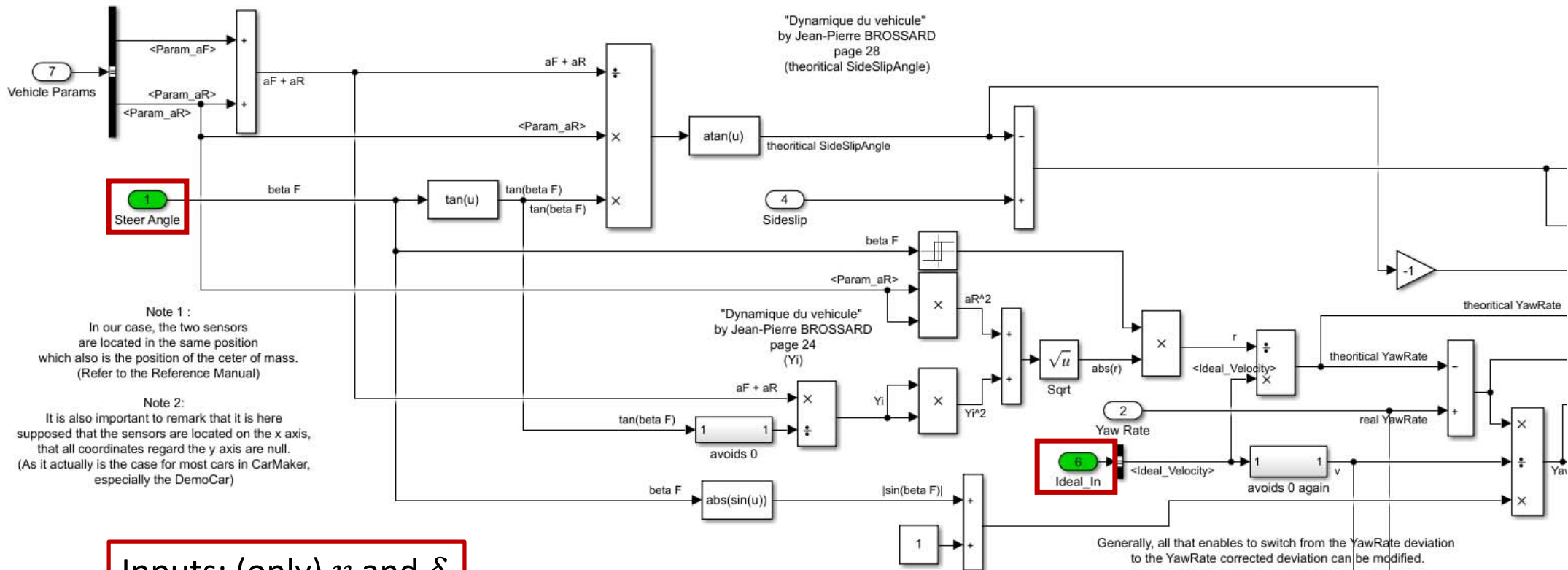
Basic vehicle dynamics calculation and vehicle models

Use-Cases for a Single-track model – Model-based control



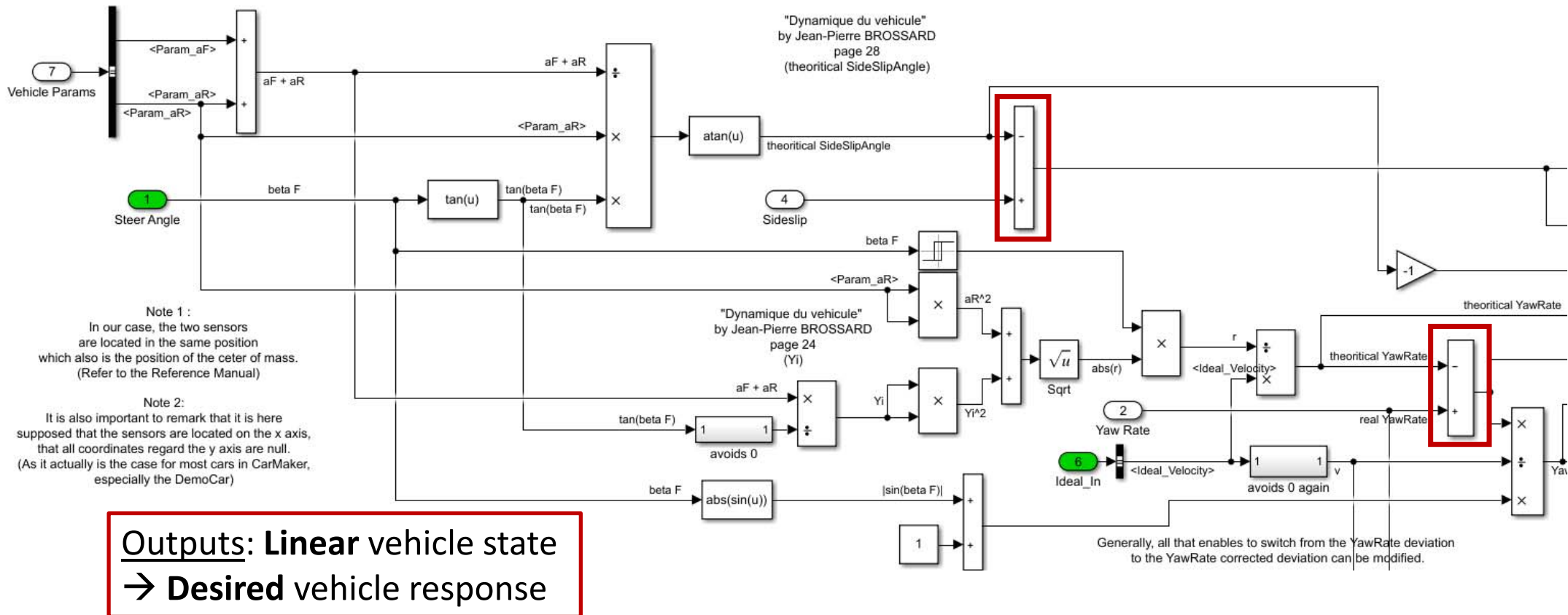
Basic vehicle dynamics calculation and vehicle models

Use-Cases for a Single-track model – Model-based control



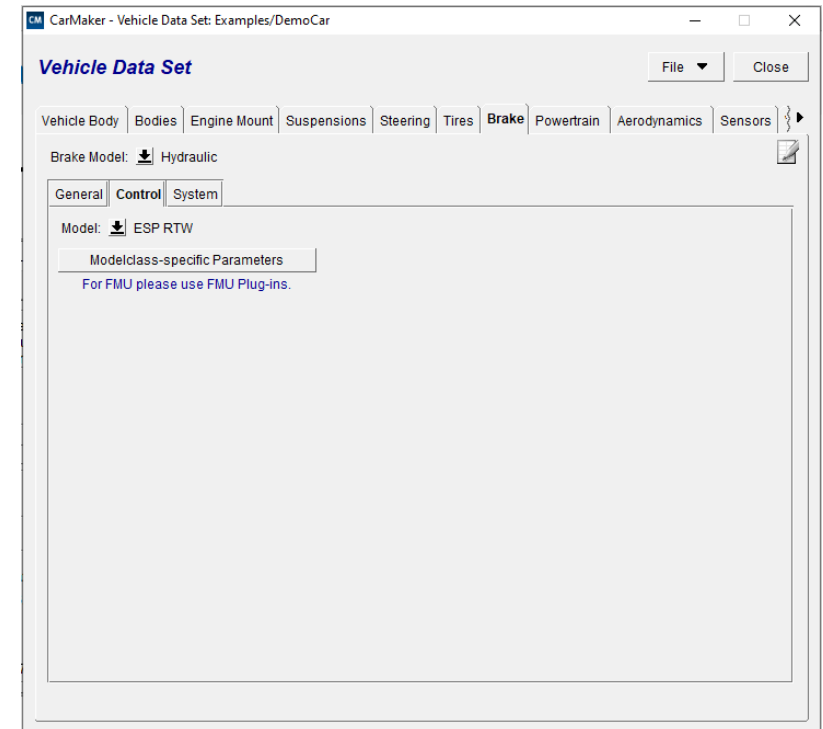
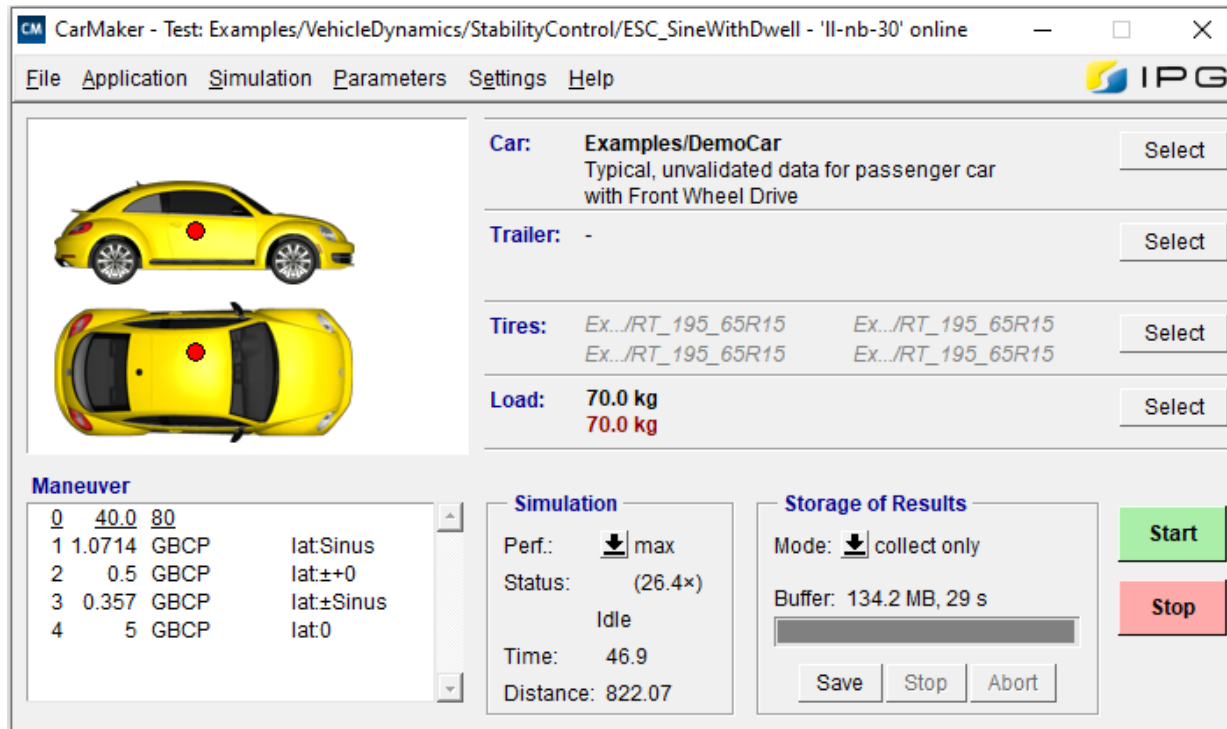
Basic vehicle dynamics calculation and vehicle models

Use-Cases for a Single-track model – Model-based control



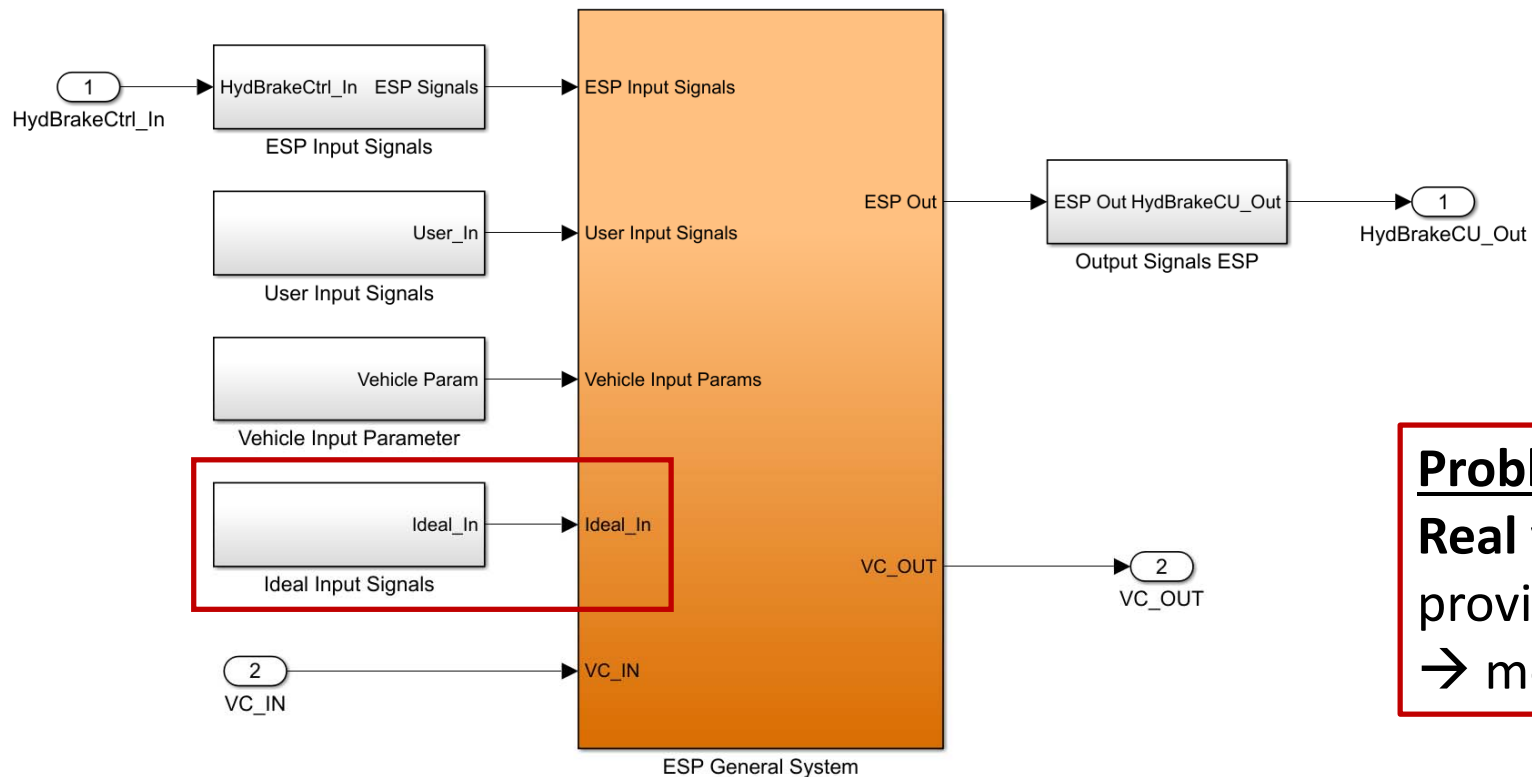
Basic vehicle dynamics calculation and vehicle models

Model-based control – CarMaker example



Basic vehicle dynamics calculation and vehicle models

Use-Cases for a Single-track model – Vehicle state estimation



Problem:
Real vehicles don't provide **ideal** in-/outputs
→ model-based estimate

Basic vehicle dynamics calculation and vehicle models

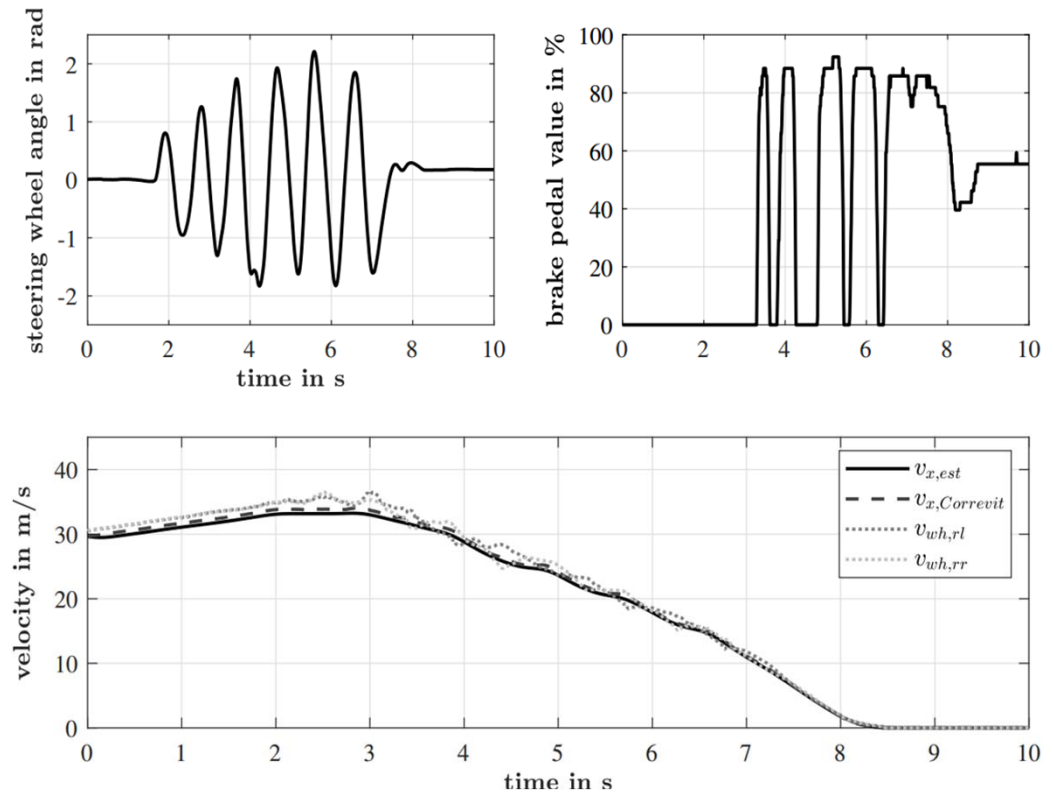
Use-Cases for a Single-track model – Vehicle state estimation

Estimation of non-measurable quantities

- **Longitudinal velocity** under slip
- **Lateral velocity**
- **Tire forces**
- Available **friction coefficient** (tire potential)
- Road bank angle
- ...

Prediction of vehicle state

- Motion planning
- Advanced control



Basic vehicle dynamics calculation and vehicle models

What can we improve? – Extensions of the Single-Track model

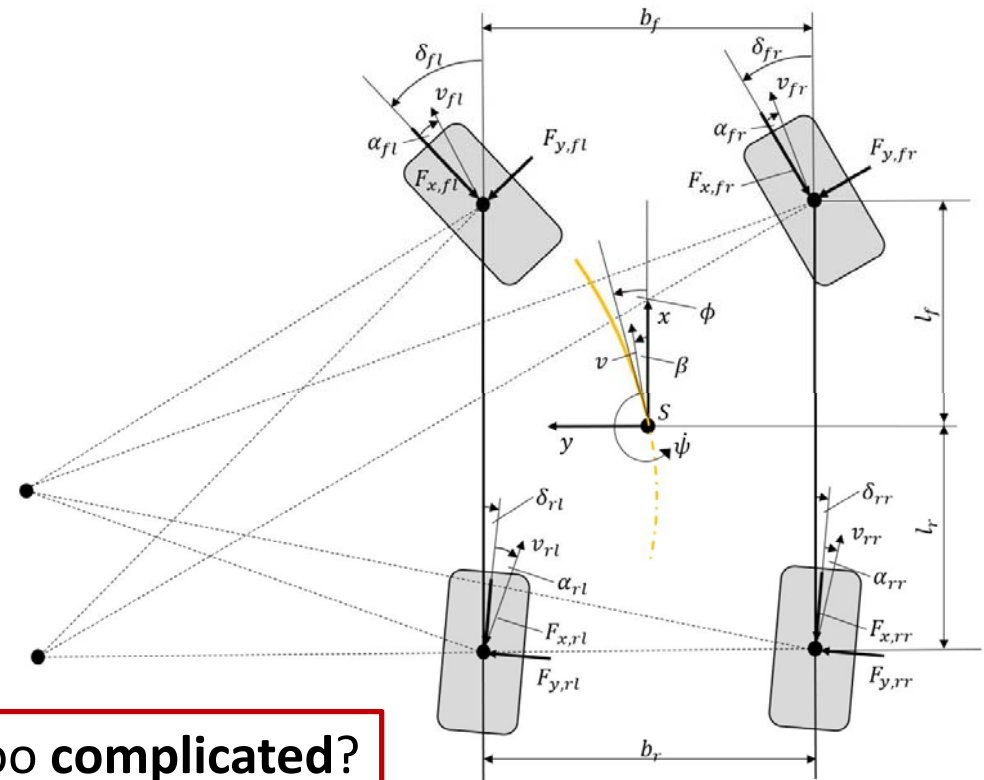
Two-track model (6 DOF)

- Consider **roll**, **heave** and **pitch** motion
→ **CoG height** is now relevant
→ Four wheels with **dynamic wheel load transfer**

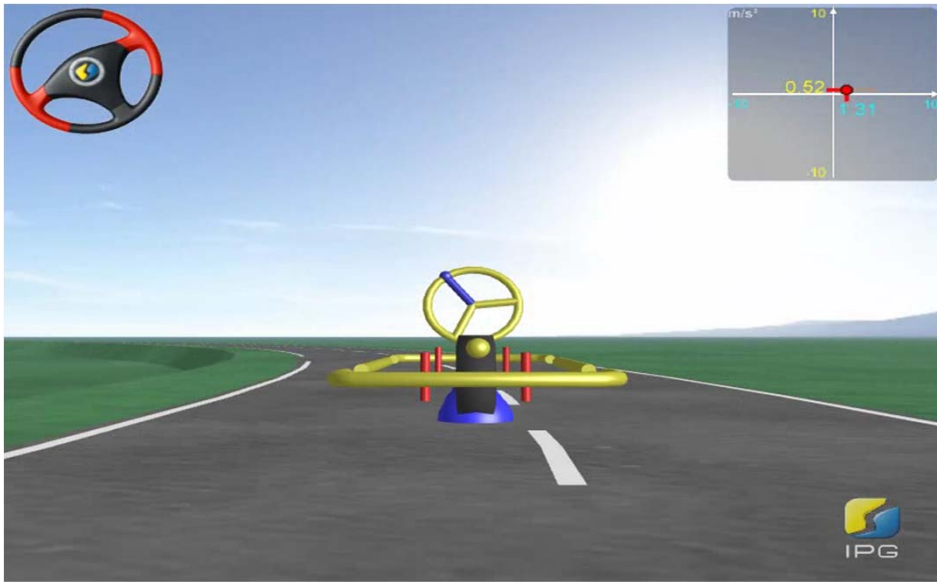
Non-linear tire modeling

- Saturation through long./lat. force limits (tire potential)
- Steering angle on both axles
- Slip-angle contribution of resulting axle stiffness
- Transient vertical dynamics
- Combined slip modeling
- ...

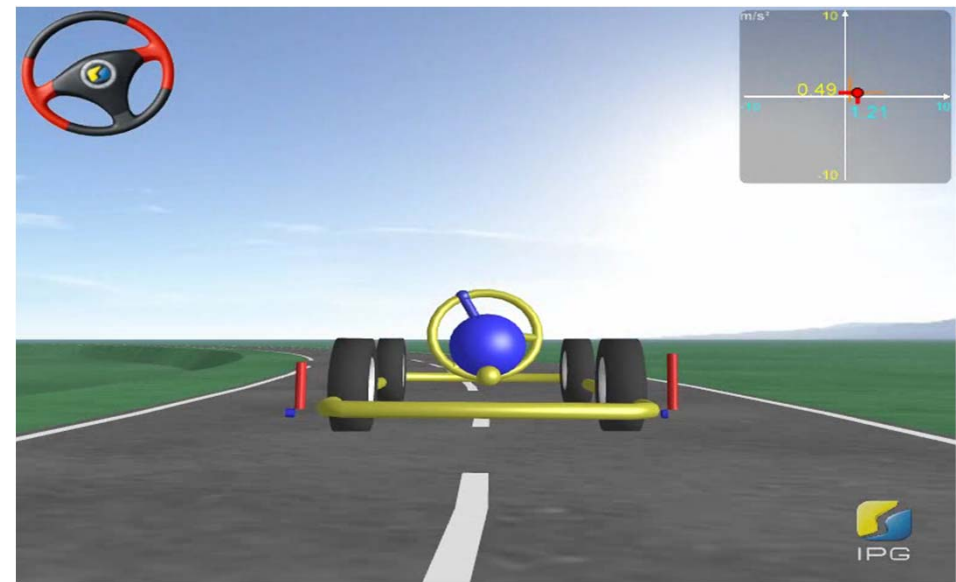
→ How complex is too complicated?



Comparison Single Track Model with 3D-MBS Model in circular driving



Single Track Model
(linear)



Reduced MBS 3D-Model
with empirical parts

Basic vehicle dynamics calculation and vehicle models

Validity of a single-track model: CarMaker exercise

